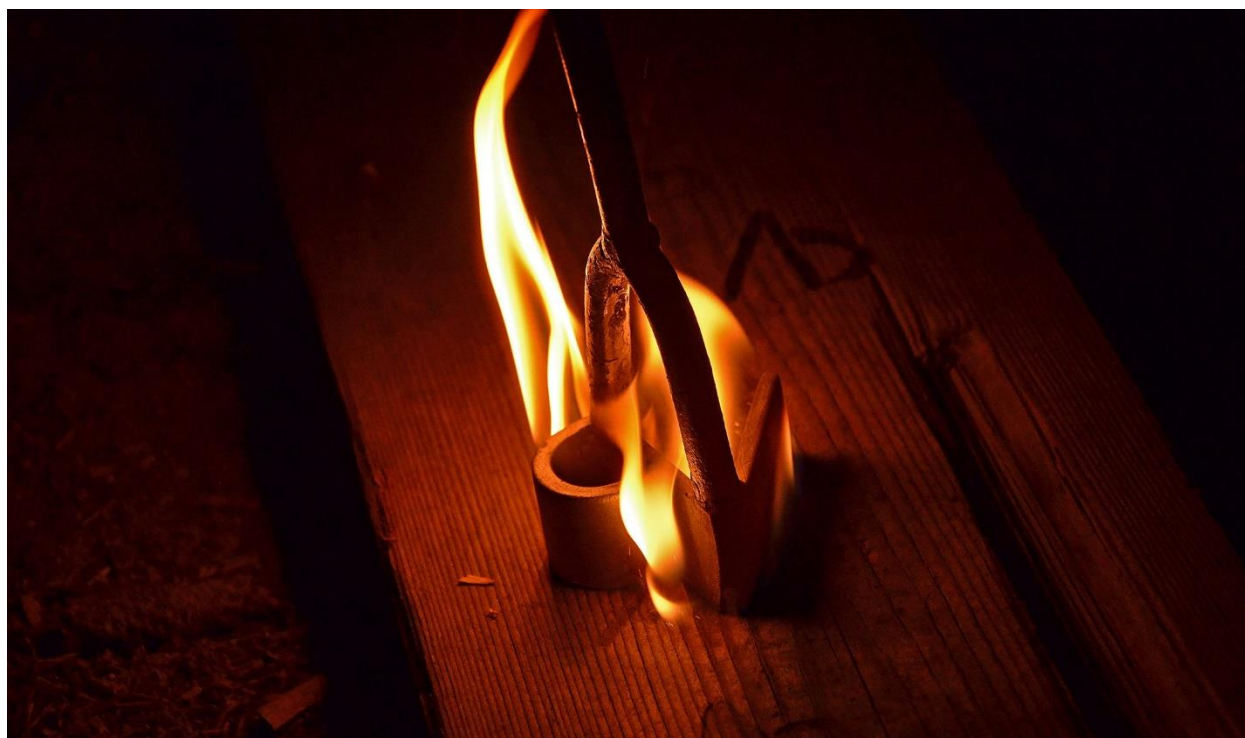


# 2021 SUMMER CAMP PROGRAM GUIDE



**Charles S. McNeil**  
**Peaceful Valley Scout Ranch**  
**Camp Cris Dobbins**





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## Welcome from the Camp Director

Hello Scouts, Scoutmasters, adult leaders, parents, and friends.

My name is Amanda Potter and this year I will be the Dobbins Camp Director. I started my camp staff career at PV back in 2014. Over the past seven years, I have had the opportunity to hold a variety of positions ranging from counselor to Program Director, as well as the chance to spend two years on staff up at Tahosa High Adventure Base, the Denver Area Council's other property in the mountains. I have learned so much over my time at camp and my life would not be the same without my experiences. I know that it will be an impactful experience for your scouts as well, and I appreciate you and your troop choosing our camp, my second home, for your summer camping experience.

Our goal as a staff is to create a fun, engaging, and safe program for Scouts. In this outdoor setting, they can learn a variety of valuable skills, participate in many activities, and create lifelong memories and friends.

This Program Guide details which merit badges will be offered, the requirements that will be covered, and the daily and weekly schedule. Dates and instructions on how to register for classes can be found in this program guide as well.

**We will do the best we can to stick to the plans that are laid out in this guide but be aware that with the ever-changing situation regarding Covid-19, as well as the unpredictable Colorado weather, these plans may shift. We will, of course, update you if changes are made and will do our best to respond to questions in a timely manner with the most accurate information we have at the time.**

I am grateful for your continued support for camp and I'm looking forward to working with you and your troop this year! If you have any questions, comments, or concerns don't hesitate to reach out.

Sincerely,



*Amanda Potter*

Camp Cris Dobbins Director

[Amanda.Potter061@Scouting.org](mailto:Amanda.Potter061@Scouting.org)

## Welcome from the Program Directors

At the historic Fort Dobbins, located in the quaint and beautiful Peaceful Valley, Heidi and James will be your lead guides for our **Rendezvous Adventures**. Folks around these parts are kind and lighthearted, living in harmony as they have for over a hundred years. Though tranquil at times, being mountain men, traders and 'steaders ain't as glamorous as it seems. The days are long, the sun is hot, and the trail is tough. But after putting in a full day of hard work, everyone gathers around the campfire for some good ole' laughs and tunes. When the sun has set over the jagged western peaks and the birds have gone to bed, everyone retires to their simple canvas quarters, and all of Fort Dobbins rests up for another great day at Peaceful Valley.

In celebration of Colorado's rich history, folks have gathered from hither and yon, for the Rendezvous of a Lifetime...or, at least, the summer. So, pack your bags, grab your partner, and mosey on over for some good grub, pleasant company, and a ringer of a good time!

We'll see you there!



Heidi Lamb  
Program Director  
Heidi.Lamb@Scouting.org



James Schryver  
Assistant Program Director  
James.Schryver@Scouting.org

## Welcome to Charles S. McNeil Peaceful Valley Scout Ranch

**Peaceful Valley Scout Ranch** is in central Colorado, 65 miles southeast of Denver, a few miles south of the town of Elbert. The Ranch consists of 3,316 acres of mountain park terrain, 7,000 feet in elevation, along the Palmer Divide in the Black Forest. Peaceful Valley also functions as a working ranch throughout the year, with over 1,000 acres devoted to farming and grazing. There are four different Scout camps located on Peaceful Valley: Magness Adventure Camp, Camp Cris Dobbins, and Camp Cortlandt Dietler.



Here at **Camp Cris Dobbins**, we pride ourselves on the exceptional quality in which we provide the Scouting program to every person that attends our camp. Going to summer camp is something that is a unique and life changing opportunity for youth, and we hope that the experiences at Camp Cris Dobbins are something that will stay with them for the rest of their lives.

The programs at Camp Cris Dobbins help to foster the ideals of Scouting and allow Scouts to have a week of fun. Our programs methods this year will look quite a bit different than they have in past years. In order to keep everyone as safe as possible, the current plan is focused on cohorts that are stationed primarily at the lodges with minimal trekking across camp to other areas unless it is your cohort's turn to attend a specialty area. The idea is that each lodge is like a one room schoolhouse where the Scouts can receive all their merit badge instruction and avoid mixing with large numbers of Scouts from different areas. There will be an assigned rotation for specialty areas like shooting sports and aquatics, and a sign up for others like climbing and cycling. All of which will be based on your campsite cohorts. We will be having several opportunities for you to meet virtually with the Camp Director, Program Directors, and Camping Director prior to camp in order to answer questions and start the process of signing up for badges and activities. More details to come.



In normal years, Camp Cris Dobbins is a “traditional” summer camp in which all meals are served out of our dining hall. However, another change that we are making in the name of safety for this summer is bringing and serving food in your campsite. We are coordinating with our catering service to provide great hot meals for everyone in this new format and we will also be extending an option for each troop to eat at least one meal in the newly renovated William R. Kephart Dining Hall during your week with us. Each campsite is a great place to camp for the week with picnic tables, a latrine with hot showers, and vault toilets. We provide canvas tents for camping, but **you will need to bring your own cots or pads to sleep on!**

## Check In Process

Another precaution we will be taking this year is implementing assigned arrival times based on which campsite your troop has requested or been placed in. If you arrive prior to your troops assigned time, you will be asked to wait in your vehicles in the parking lot until it is your turn. We also will need your whole troop accounted for before we begin the check-in process to make sure there aren't any late arrivals mixing with other troops. If special or unforeseen circumstances arise where that is not possible, let us know and we will work with you to make sure that we can get everyone checked in safely.

12:30pm	Laredo, El Paso, Cripple Creek, Abilene
1:00pm	Deadwood, Sedalia, Victor
1:30pm	Santa Fe, Raton
2:00pm	Wichita, Stillwater
2:30pm	Creede, Dodge
3:00pm	Ogallala, Tombstone

As you check-in, your Scouts will meet with Dobbins staff. The Unit Leader and SPL will meet with Camp Management to review paperwork, settle any owed balances, and verify merit badge registration.

- Unit roster with youth and adults
- Swim Check roster if done prior to camp
- Family Night and Scoutmaster Dinner attendance numbers

Scouts will walk to the campsite. One vehicle and trailer may bring gear to the campsite. All other gear must be carried. **Only the trailer may stay in the campsite, and all vehicles including the towing vehicle must return to the parking lot.**

Scouts and adults will set up their campsite. Medical re-checks are required and will be done during the camp tour. Please have medications ready to turn in at this time. A brief tour of the camp and an orientation will be provided. Units that need to complete swim checks will head over to the pool at their assigned time.

A Monday morning check-in is available for units that wish to check in then. Arrangements for this must be made at least two weeks in advance with the Camp Director. Check in will begin at 5:30am. **NO BREAKFAST WILL BE PROVIDED.** All check-in procedures, swim checks, medical re-checks and camp tour must be completed before the first class session.

## What to Bring to Camp

- Medications **in their original containers**
- Sunscreen **with the camper's name on it**
- Insect repellent **with the camper's name on it**
- Sleeping pad/mattress/cot (no cots are provided)
- Pillow
- Warm sleeping bag
- Day pack
- 10 essentials
- Water bottle
- Headlight or flashlight
- Pocketknife (**with Totin' Chip**)
- Notebook, pens, pencils
- Pre-requirement work for merit badges
- Personal first aid kit
- Toiletry kit (toothbrush, toothpaste, comb, body soap, shampoo, lip balm, **deodorant**)
- BSA handbook
- Wristwatch
- Small camera or camera device
- Spending money (\$50-\$100)
- **ADULTS:** Lockable container for your medication
- Clothing
  - 3-5 t-shirts
  - 1 long sleeve t-shirt
  - BSA Field Uniform
  - Fleece/Sweater/Hoodie
  - Outer jacket
  - 1 pair long pants (no jeans)
  - 3-5 pairs of shorts
  - 8 pairs of underwear and socks
  - Sleepwear
  - Long underwear and stocking cap (if you get cold easy)
  - Swimsuit and goggles
  - Towel
  - Rain Gear (NOT JUST A PONCHO!)
  - Hat
  - Belt
  - Hiking boots (break in before camp)
  - Sneakers (backup and in campsite)

### What to Leave at Home

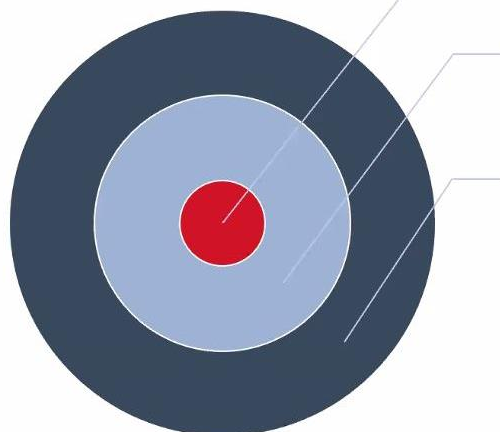
- Firearms, BB guns, ammunition, archery equipment, sheath knives, knives over 3" in length
- Valuables or irreplaceable items
- Electronic games, personal music devices
- Items (including clothing) with inappropriate slogans or logos
- Any tobacco products including vapes
- Alcohol and illegal drugs (including marijuana)
- Fireworks, fire starting material
- Excessive amounts of candy and sugar
- Self contained stoves and lanterns **NO OPEN FLAMES!**
- Pets



## How Camp Will Work (In a nutshell)

- **Face Masks must be worn in camp at all times.**
- Camp will operate in “Concentric Circles” What this means is you will be only interacting with the same people all week.

### Concentric Circle Concept



“unit leaders”

group of 10-12 campers

groups

- Campsites will be grouped together as follows. The group of campsites will be assigned to one “lodge” that all merit badges will be conducted out of. You and the other units in the area will be the only ones interacting with each other during camp. “One Room Schoolhouse”.

Campsites	Lodge
Tombstone, Ogallala	Fort Collins
Dodge, Creede	Fort Garland
Stillwater, Wichita	Fort Vasquez
Santa Fe, Raton	Bent’s Fort
Deadwood, Sedalia, Victor	Fort Laramie
Laredo, El Paso, Cripple Creek, Abilene	Fort Lupton

- Meals will be served in campsites.
  - Units can “upgrade” their meal experience and have it in the dining hall or Gilwell Hall for an additional fee. This includes an upgrade to the meal. (Different from the camp meal). To allow units to experience this, units will only be allowed to sign up for a few meals, not all.
- Regional night activities (so the whole camp is not together)
- Majority of camp activities will be conducted near the lodge or campsites assigned to the lodge.
- Some activities, like flags will be conducted with the whole camp. Maintaining social distancing is very important.
- Every unit will have a chance to go to the pool, lake and shooting sports for fun free time.
- Activities like climbing, cycling and horses can be opted into by units. (No individual sign up).
- Campers will be assigned time daily that they can visit the trading post.





## Merit Badge Sign Up Process

As mentioned earlier in this guide, the program will look and feel different this year than it has in the past. Each lodge will have a full staff that is trained and capable of leading Scouts through any merit badge that the camp offers. With the “one-room schoolhouse” method, our sign-up process is as follows:

- Once you have read through this guide and know what merit badges are being offered, get with your Scouts to see what badges they would benefit most from taking this summer.
- Each merit badge session in the morning or afternoon is three and a half hours long, so it would be a good idea to figure out 5-15 merit badges for each of your Scouts to take.
- Prior to arriving to camp, we will hold several Leaders Meetings and “office hours” where you can get in touch with us, and we can start getting tentative numbers for your badge preferences.
- **Use the form online at [www.DenverBoyScouts.org/Dobbins](http://www.DenverBoyScouts.org/Dobbins) to submit your preferences and updates. Please do not just “email” them.**
- You will finalize your final selections at the virtual 11-day meetings. (Meeting 11 days prior to camp).
- Camp offering will be based upon the preferences and interest of badges from all units that are assigned to the same lodge. **Some of your preferences may not be offered during your week at camp.**
- Merit badges will be scheduled based upon interest numbers and available staff. A minimum of two Scouts must be in a class. Your area’s schedule will be sent to you by the Tuesday before your camp session. You will then “sign up” Scouts in your area when you arrive to camp.

### Specialty Areas

- All units will have a dedicated time slot to visit **Shooting Sports and Aquatics**. You will only visit these areas once during the week to accommodate social distancing and concentric circles. This also allows every unit to visit these areas. No merit badges will be offered at these areas as this will simply be “free time”. However, Scouts may try to accomplish some requirements from the area merit badges during this time.
- **Climbing, Cycling and Horsemanship** will be available to troops on a group sign up basis. Like Aquatics and Shooting Sports, these areas will be “free time” but requirements can be worked on. **Interest in these areas should be noted in your merit badge preferences submitted before camp.**

### Merit Badge Fees

Some merit badges or activities require more resources than the camp is available to provide on a “free” basis. Some badges have a extra fee or require a kit to complete it. All fees and kits must be purchased at camp. Units have the option to make one “lump-sum” payment for these or Scouts can individually pay for them. This is up to the unit on how they want to handle fees.

# Merit Badge Offerings

Area of Concentration	Merit Badge/Activity	Location	Fees	Requirements Completed	
<b>High Adventure/ Specialty Area</b>	Horseback Riding	Horse Corral	<b>\$45</b>	<i>No merit badges offered</i>	
	<b>Cycling</b>	High Adventure Area	<b>\$15 rental</b>		
	Climbing	High Adventure Area	<b>\$15</b>		
	Open Swim	Gates Pool			
	Open Boating	Silver Lake			
	Archery	<b>Shooting Ranges</b>	Additional Fee for Additional Shots		
	Rifle				
Shotgun					
<b>Eagle Bound</b>	<b>First Class</b>	<b>Taught at the Lodge nearest to Unit's Campsites</b>		3abcd, 4a, 5abcd, 6bcd, 7abc	
	<b>Second Class</b>			2fg, 3acd, 4, 6abcd, 8ab, possibly 5acd	
	<b>Tenderfoot</b>			3abc, 4abc, 5abc, 7a, 8	
<b>Hollywood</b>	Communications				All except 5 and 8
	Photography			<b>\$15</b>	All
	Music				All except 3
	Theater				All except 3
	Public Speaking				All
<b>Heritage and Handicraft</b>	American Heritage				All except 4
	Scouting Heritage				All
	Art		<b>\$5</b>	All except 4 and 6	
	Leatherwork		<b>\$10-25</b>	All	
	Totin' Chip			All	
	Basketry		<b>\$10-15</b>	All	
<b>Nature</b>	Woodcarving		<b>\$15</b>	All	
	Mammal Study			All	
	Bird Study			All except 7	
	Insect Study			All	
	Nature			All except 4	
	<b>Environmental Science</b>			All except 2	
	Forestry			All except 7	
<b>Scoutcraft</b>	Reptile/Amphibian Study			All except 8	
	<b>Emergency Preparedness</b>			All except 1, 2c, 8, 9 Prerequisite: First Aid (completed)	
	<b>First Aid</b>			All if Scout makes First Aid Kit	
	<b>Camping</b>			All except 7, 8d, 9abc	
	Pioneering		<b>\$5</b>	All except 7 and 10	
	Search & Rescue			All except 5	
	Wilderness Survival		<b>\$5</b>	All (attends overnighter in shelter)	
	Orienteering		<b>\$5</b>	All except 7 and 10	
<b>STEM</b>	Engineering			All	
	Electricity			All	
	Chemistry			All	
	Nuclear Science			All	
	Astronomy		<b>\$15</b>	All except 4,6,8 (weather depend)	
	Space Exploration			All	

## Frequently Asked Questions about Merit Badges

- **What does this mean for the total number of merit badges a Scout can earn?**
  - This depends. It will depend on Scout preferences and if those align with the preferences of other Scouts in the assigned area. This includes Scouts from other units. Classes will be assigned starting with the badge with most interest and working down that list. Staff will try to facilitate as many badges as possible, while still ensuring adequate instruction.
- **Can my Scout “self-study” in lieu of a merit badge class?**
  - Yes. They can self-study a merit badge and work with a Counselor or Adult Leader to sign off on the requirements. This is only offered for badges that the camp offers or that the unit has a Registered Merit Badge Counselor for.
- **How will merit badge classes be picked or scheduled?**
  - This will be based on the interest of the Scouts in the campsite, which includes other Scouts from other units. There will be an attempt to assign class periods to a “Area of Concentration” for the period. (Example: only Handicraft badges will be offered during the time period). However, due to interest and time it takes to complete a badge, Areas of Concentration may not be used for the class period.
- **Why aren’t merit badges being offered for Aquatics, Shooting Sports, Climbing, Cycling or Horsemanship?**
  - To maintain concentric circles in camp and proper social distancing, units will only have one opportunity to visit these areas during the week. This will serve as “free time”. However, Scouts may start working on some merit badge requirements while they are in those areas.
- **Why are merit badges only being offered based upon interest?**
  - To maintain concentric circles and social distancing in camp, Scouts cannot move around camp like they did in the past and go to those areas. The staff in your area will be versed in all topics and will do their best to accommodate interest as much as possible.
- **When will we know what merit badges will be offered based upon our interests and those of the other Scouts?**
  - By the Tuesday before your camp session. **Please DO NOT pressure staff to change the schedule.** Lots of planning will go into this and we will do our best to accommodate interest. Upon receipt of the schedule, you can plan for what merit badges you will sign up Scouts for upon your arrival to camp.
- **Can adult leaders teach a class or help teach a class to help offer more merit badges?**
  - Yes. Please coordinate this with your Area Director of your host lodge when you arrive to camp. The Camp Staff has the right to refuse assistance from adults when teaching classes. Only Registered Merit Badge Counselors for those badges can help.
- **What is EagleBound?**
  - In our EagleBound programs, Scouts can work on Tenderfoot, Second Class and First Class rank requirements. **NO NCR will be provided. Only a list of completed requirements in which the class was proficient in will be provided.** The Scoutmaster(s) must sign off requirements in the Scout’s book. A skill check or conversation is suggested when signing off requirements.

## Evening Programs

Sunday	<p><b>Opening Campfire!</b> Join us for our opening campfire program and staff introductions. Campfires will be “regional”. The whole camp will not be together to maintain cohorts and social distancing. After campfire, enjoy a “Sundown Sundaes”!</p>
Monday Tuesday	<p>Each unit will be assigned one activity or the other on Monday or Tuesday nights.</p> <p><b>Overnighter</b> Some Scouts will participate in the Overnighter (weather depending) if they take a merit badge (EagleBound, Astronomy, Camping, Wilderness Survival) that requires it. Scouts not going to the Overnighter will have a <b>Game Night</b> in their campsite.</p> <p><b>Movie Night</b> One of the nights your unit will attend a movie night! Sit back, relax and enjoy the movie! <b>Please bring camp chairs if possible.</b></p>
Wednesday	<p><b>Unit Reflections/Troop Time</b> After dinner, units are to spend time together reflecting on camp so far, sharing stories, Scoutmaster minute, etc. This is bonding time for the unit. Other activities can be conducted at the unit level. <b>No staff support will be provided on this night.</b></p>
Thursday	<p><b>Campsite Host Night</b> Your campsite hosts will join you in the campsite tonight to play games, conduct skits, demonstrate skills, complete speeches needed for merit badges and other activities.</p>
Friday	<p><b>Family Night &amp; Closing Campfire</b> Families are welcome to join us at camp starting at 4pm. They must check in and park at HQ. <b>NO DRIVING AROUND CAMP.</b> After dinner, join us in our regional campfire areas to reflect on and end the week!</p>



## Adult Leader Activities

### Scoutmaster Rendezvous with the Scout Executive/CEO

After dinner on Tuesday, adult leaders can meet with Chuck Brasfeild, the Denver Area Council Scout Executive/CEO. At this time Chuck will want to know how your summer camp experience is thus far.

### Wilderness First Aid Training/Certification

Join Front Range CPR in a 16-hour Wilderness First Aid Course. This course will be Wednesday and Thursday during the day. **The cost is \$150 for the class, and \$10 for CPR if needed.** Sign up at Headquarters at camp, and please bring cash or check for this program. Fees are directly paid to Front Range CPR.

### CPR and AED Certification

Join Front Range CPR on Wednesday morning to obtain a CPR and AED certification. **The cost is \$25.** Sign up at Headquarters at camp, and please bring cash or check for this program. Fees are directly paid to Front Range CPR.

### Cowboy Action Shooting

Have some fun using muzzle loaders, double-barrel shotguns, and hatchet throwing! **The cost is \$10.** Sign up at Headquarters at camp.

### Media Contest

Using a list, like a scavenger hunt, obtain the best photos and videos around camp! Submit the photos to the Council for use on social media and in marketing.

### Cold Water Immersion Training

Join the US Coast Guard Auxiliary for this special training! Sign up at Headquarters at camp.

### Other Meetings and Activities

As always, we will hold regular Scoutmaster Meetings and “Commissioner Coffee” times with Camp Management. If you want to see other training and activities, let us know! Email the Camp Director, Amanda at [Amanda.Potter061@Scouting.org](mailto:Amanda.Potter061@Scouting.org).

## Other Camp Activities

### Flag Ceremonies

Morning and evening flag ceremonies will be conducted daily. The entire camp will be gathering, so it will be important that we maintain social distancing. Please follow staff direction on this. Units can sign up to raise or lower the flag at any flag ceremony. Sign up at Headquarters.

### 5K Run

Wake up early on Wednesday to run the 5K! The run will meet at the Trading Post and start around 6:00am. You may remove your face mask for the run only. Participating in the run makes you eligible for a cool patch!

### Whitewater Rafting

Units will have the opportunity to go whitewater rafting on Wednesday! Sign up is on a first- come, first-served basis. The following raft trips are available:

- Beginner: Big Horn Sheep Canyon
  - Transport Yourself: \$75
  - Need Transportation: \$95
- Advanced: Royal Gorge
  - Transport Yourself: \$85
  - Need Transportation: \$105

Units are encouraged to transport themselves to and from rafting. The drive is approximately two hours from camp. There is limited availability for those that need transportation.

**Units MUST sign up in groups of 5-8. Only reservations of 5-8 will be accepted. No solo rafters or groups less than 5. The group you raft with must be from your unit to maintain concentric circles and social distancing.**

Sign up online at [www.DenverBoyScouts.org/Dobbins](http://www.DenverBoyScouts.org/Dobbins) or at camp.

### Camp Olympics

In order to stay within our cohorts and keep everyone safe, this year we will be substituting the classic Coulter's Run with timed activities in the campsites. The activities will be the tasks that scouts would normally have to complete at each station of the Run, including, folding the U.S. flag, stamping a piece of leather, identifying plants/animals, naming a song, and so on. Troops that would like to compete will need to sign up at HQ before Wednesday morning.



# Basic Camp Schedule

## Sunday Check-in 12:30-4:00p:

- Med Checks @ Dining Hall Deck
- Swim Checks @ Pool

## Scoutmaster Meetings:

- Sunday: 4:00-5:30p Scoutmaster Meeting @ Gilwell Hall
- Monday: 1:00-1:30p Makeup Scoutmaster Meeting @ Gilwell Hall
- Tuesday: **Scoutmaster Dinner with the Scout Executive—opportunity for a Q&A**
- Wednesday: 1:00p Mid-week Scoutmaster Meeting @ Gilwell Hall

## Iron Man Award:

- Due to COVID restrictions, this will not be offered this year.

## Morning Activities:

- 5k Run/Walk – Takes place Wednesday morning, starting at the Trading Post at 6:00 am.

## Evening Activities:

- Monday/Tuesday – Movie Night/Overnighter
  - For Overnighter, meet at your campsite's host lodge **immediately after dinner** to hike up to the overnighter site. **Scouts going on overnighter will not attend flags in order to have the most time to set up their gear out on Gates.** Ensure that every Scout has their 10 Essentials (especially a water bottle and rain gear!), a sleeping bag, and a tarp. Tarps can be shared by Scouts in the same unit; the camp has a limited supply of tarps available for use. No other sleeping gear is necessary - we'll all be sleeping out under the stars! Adults are invited (and encouraged) to attend! Just sign up at HQ.
- Wednesday – Unit Reflection Night
- Thursday – Campsite Host Night
- Friday – Family Night and Closing Campfire

## Wednesday:

- 7:00a Scouts going Whitewater Rafting meet at HQ
- 9:00a Camp Olympics begin.
- After Lunch, Additional Courses available

## Friday:

- 5:00-6:30p Family Night dinner (**check-in at HQ starting at 4pm**)
- 7:00p Flag Ceremony followed by campfire

## Saturday:

- Campsite hosts will be in your campsite by 7am to begin the checkout process, ensuring that latrines and campsites are clean.
- 7:30-8:30a Breakfast
- 8:30a Flag Ceremony
- 9:00a Finish checkout @ Dobbins HQ if needed



## EXAMPLE SCHEDULE: A FINAL SCHEDULE WILL BE PROVIDED AT CAMP

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday				
6:30 AM		Reville	Reville	Reville	Reville	Reville	Reville				
7:00 AM		Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast				
8:00 AM		Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony					
9:00 AM		Courses	Courses	Camp Olympics	Courses	Courses	CHECK OUT Break Camp Travel Safely! Thanks for Coming!				
10:00 AM											
11:00 AM											
Noon	Check in begins Meet Troop Friend Camp Tour Swim Checks Camp Set-up	LUNCH	LUNCH	LUNCH	LUNCH	LUNCH					
1:00 PM		SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting					
2:00 PM											
3:00 PM	Registration	Courses	Courses	Courses	Courses	Courses					
4:00 PM	Course verification/ Adult Meeting										
5:00 PM											
6:00 PM	DINNER	DINNER	DINNER	DINNER	DINNER	DINNER					
7:00 PM	Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony	Flag Ceremony					
8:00 PM	Opening Campfire: Introduction	Movie Night	Executive Mtg	Unit Reflections	Campfire: Open Mic Night	Closing Campfire OA: please wear sashes Family Night					
9:00 PM			Wilderness Campout Observation Night								
10:00 PM	LIGHTS OUT	OA Introductions	LIGHTS OUT	LIGHTS OUT	LIGHTS OUT	LIGHTS OUT	LIGHTS OUT				